

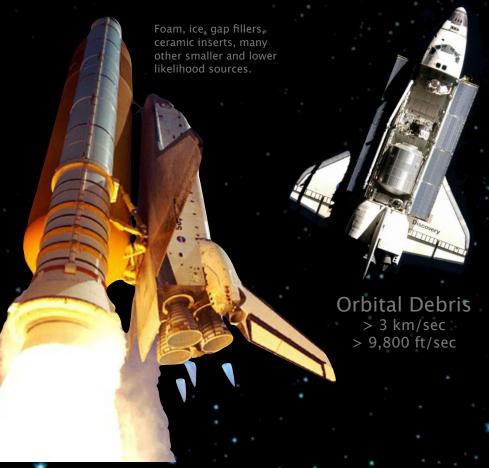
Space Shuttle Debris Transport

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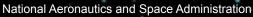
Debris Sources



Liftoff Debris rust, uncontained hardware, etc.



Ascent Debris

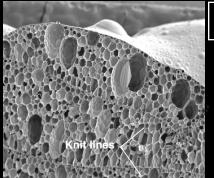


Probabilistic Debris Process

$$Pr(failure) = Pr(E_1 \cap E_2 \cap E_3)$$

$$= Pr(E_1)Pr(E_2 \mid E_1)Pr(E_3 \mid E_1 \cap E_2)$$

E₁ Debris Released



Void distributions, material properties, heating, etc.





Flowfield, mass, drag coefficient, crossrange, etc.

E₃ Impact Exceeds Capability



RCC, tile, windows, ... f(mass, velocity, angle, material,...)

Engineering Tools



Modeling & Simulation

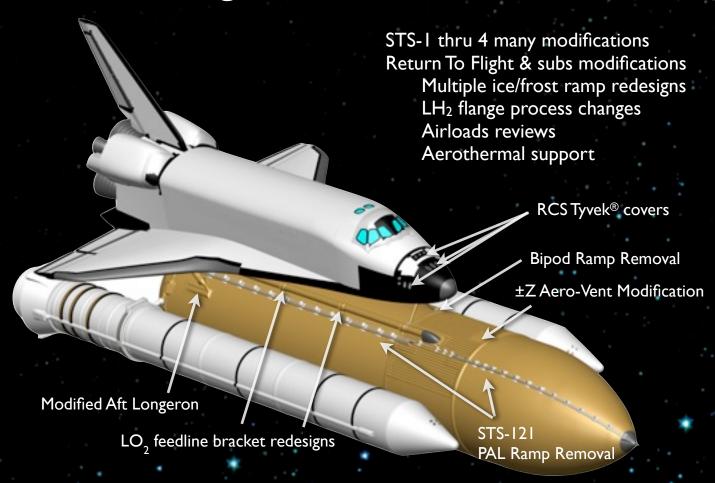


Ground/Subscale Test

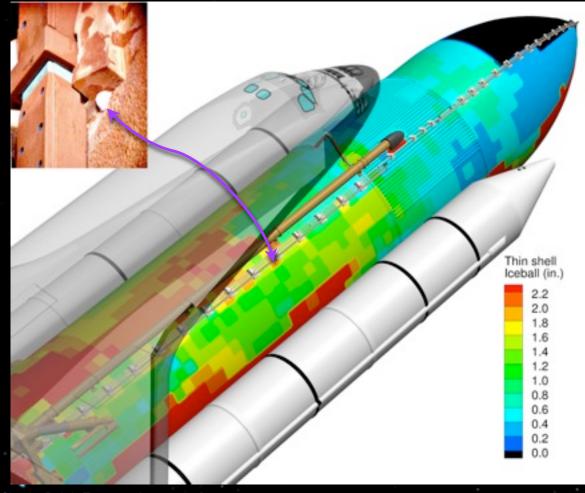


Flight/Full scale Test

Eliminating Debris Sources

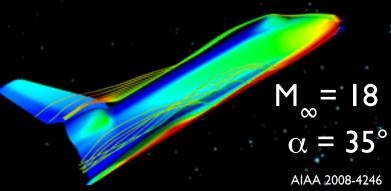


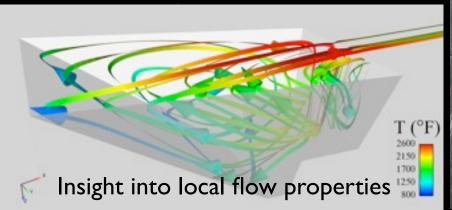
Prelaunch Iceball Assessment Tools



Inflight Damage Assessments

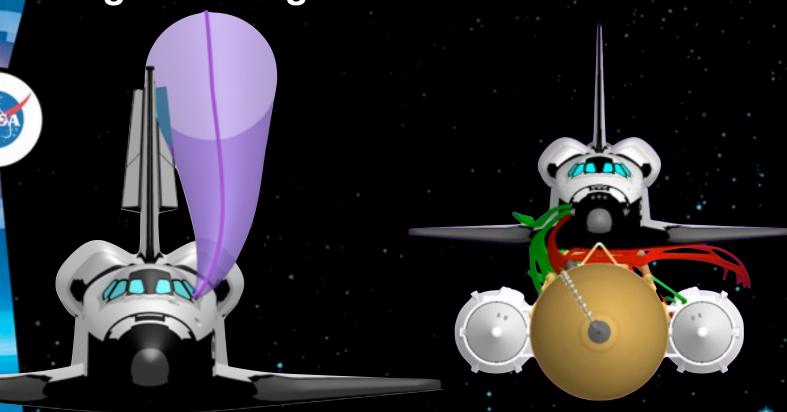












Mach 3 Simulation of tile ceramic insert debris

Reaction Control System cover trajectory reconstruction

Computing & Overset Space Shuttle Applications

